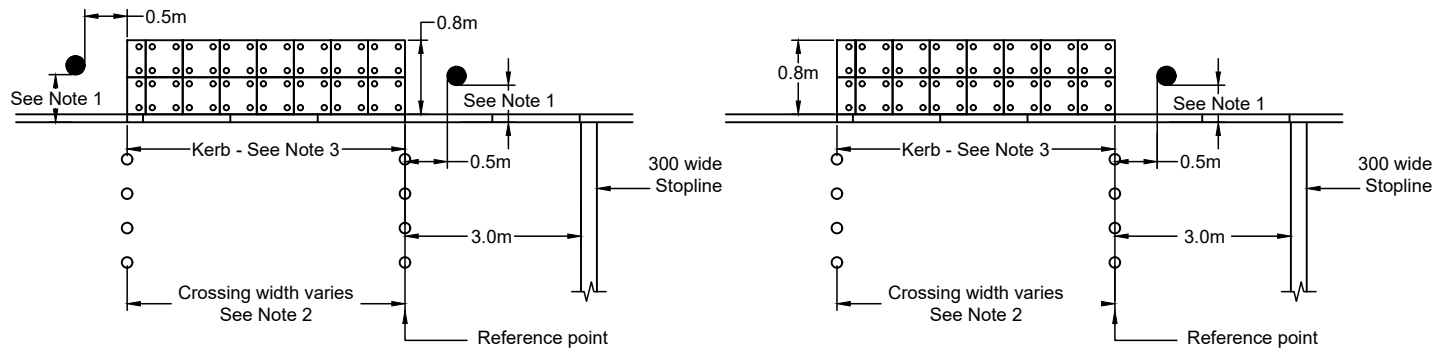


Notes

1. Post face to kerb face;  
Straight post = 0.7m min.;  
Cranked and stub posts = 0.5m min.
2. Crossing widths; 2.4m absolute min for exact dimensions see Design Drawing.
3. Kerb upstand at crossing to be 6mm ±3mm tolerance. To be agreed with Traffic Signals. See SD/11/31.
4. Maximum gradient of ramp 8% although preferable 5%
5. Crossing studs to be 100mm Ø circular cored thermoplastic at 500 centres.
6. The orientation of raised texture MUST align with the direction of travel on the crossing.
7. At controlled crossings use red paving, unless otherwise specified on Traffic Signals drawing.
8. Controlled crossings are Pelican, Toucan, Puffin, Zebra, Pegasus and signalised junctions which incorporate illuminated pedestrian control.
9. Uncontrolled crossings are any crossing not mentioned in Note 7.
10. All requirements to comply with principles set out in DETR 'Guidance on the use of Tactile Paving surfaces' 1998 or subsequent revisions.
11. Tactile paving shall be concrete 'Dimple' blocks (unless otherwise stated) 200mm x 133mm x 60mm laid on 30mm sand, 100mm AC20 dense binder and 150mm type 1 sub-base
12. Area of tactile block, must be surrounded by 150mm x 50mm footway edging (See SD/11/4)

Staggered  
Controlled Crossing  
(Red Tactile Paving)

Uncontrolled Crossing  
(Buff Tactile Paving)



This is a Typical Detail only for Pelican, Puffin, Toucan, Pegasus and Signalised Junctions, seek advise from the Traffic Signals Engineer


Rev: AMENDMENT DETAILS Date: Description: Approved by:



Checked by: GP Approved by: SB

ISSUED 12/05/17

Layout at Crossings on  
Traffic Islands

This is a typical detail and may require conversion to a full scheme specific drawing.

NOT TO SCALE  
(all units in millimetres)

**Disclaimer :** Before making use of this detail, any designer or third party must ensure that it satisfies all requirements of the scheme to which it is being applied. Lincolnshire County Council accept no responsibility for third party use of this Standard Detail.

**SD/11/27**  
Standard Detail Number

Revision Number